

A.2 – English Glossary

This glossary contains concise definitions of the fundamental terms of the linguistic model of recessivity. It makes it easy and fast to look them up and aims on providing an easily accessible support in getting familiar with the introduced model.

Dark lexicon or dark part of the lexicon [in German *dunkles Lexikon* or *dunkler Teil des Lexikons*] – The part of a lexicon on an individual or a collective level that consists of all linguistic information that have not yet been phenotypified (see \rightarrow *phenotypification*) by the carrier of the lexicon; this means these information have never been part of the products of a \rightarrow *genesis of a signifier* or the \rightarrow *genesis of a signified* the carrier has experienced. If we talk about a dark lexicon on a collective level it could also refer to information that is considered to be temporarily “lost” in accordance to the \rightarrow *general pattern of recessivity*. (Regarding linguistic systems on individual level the term lexicon shall be understood as the “mental lexicon” by which we mean all the information within the linguistic system (not only lexical information), i.e. especially the \rightarrow *genotype of language*, but also some linguistic metainformation. Regarding linguistic systems on collective levels we have to keep in mind that those levels are generated during processes of synchronization (see Herrgen/Schmidt 2011), which depend on phenotypifications. This means that the dark lexicon on collective levels consists of recessive information derived from the phenotypifications that built the lexicon on collective level.)

External linguistic store [in German *externer Sprachspeicher*] – A location \rightarrow *linguistic elements* get stored in that is not part of a linguistic system itself or its carrying system (an external linguistic store could e.g. be a written text on a piece of paper or a digital audio recording of a speech). Thus, external linguistic stores do never (systematically) belong to a (possible) \rightarrow *phenotypicator*. External linguistic stores are especially relevant as they might transmit or transform linguistic metainformation regarding linguistic elements they store when they get in contact with a phenotypicator (e.g. if a phenotypicator reads a text (that might have been written two thousand years ago)). In such a case, external linguistic stores can influence the probability distributions (regarding \rightarrow *probabilities of phenotypification*) of the linguistic system the phenotypicator carries.

General definition of recessivity [in German *Allgemeiner Rezessivitätsbegriff*]

– This term describes any information that is not perceivable in a phenotype (see \rightarrow *phenotypification*). To apply the general definition of recessivity to a certain science, a definition of both a genotype and a phenotype in accordance to the demands of the science is necessary (i.e. the definition of the \rightarrow *phenotype of language* could never be identical with the definition of phenotype in genetics). The adjective corresponding to the general definition of recessivity is *recessive*. Thus, *recessive information* is information that does (currently) not belong to the phenotype. Recessive information might be distinguished in a qualitative way by applying the concept of \rightarrow *levels of recessivity*.

Regarding recessivity in linguistics we can define all the \rightarrow *possibilities of phenotypification* of all \rightarrow *linguistic elements* that are defined as recessive according to the general definition of recessivity as a set R . We can also define a set P representing all possibilities of phenotypification of all linguistic elements that belong to the phenotype of language and a set G being the genotype of language. Applying this, for example, to a certain linguistic system on individual level, we can then conclude that, with regards to this system, R and P are disjoint and both R and P are subsets of G , and finally:

$$G = P \dot{\cup} R$$

General pattern of recessivity [in German *Allgemeines Rezessivitätsmuster*] –

This pattern describes the return of a once phenotypified (see \rightarrow *phenotypification*) and temporarily recessive (see \rightarrow *general definition of recessivity*) information into the phenotype. To apply the general pattern of recessivity to a certain science, a definition of both a genotype and a phenotype in accordance to the demands of the science is necessary (see e.g. the \rightarrow *genotype of language* and the \rightarrow *phenotype of language*). The general pattern of recessivity is defined by the following criteria: (1.) Information that was part of the phenotype of A and which is older than B (which is – at least to some degree – descendent of A) is (2.) recessive in B, but (3.) returns in the phenotype of C (which is – at least to some degree – descendent of B); we can also (4.a) rule out the possibility that C got the information in question from any other source than B, but (4.b) it is, however, possible that something else than B had a positive influence on the phenotypification of the information in question in C. (We could, for example, define A, B, C to represent the same carrier system of a linguistic

system at three different points in time assuming constant change of the system caused by interaction with its environment.)

Note that the general pattern of recessivity does not necessarily apply to all recessive information: It is also possible that information that once was phenotypic becomes recessive for the rest of the time that the system the information is part of exists, or that there is recessive information that was never phenotypified.

Genesis of a signified (triggered by a signifier) [in German (*ausdrucksgetriggerte Inhaltsgenese*)] – The process commonly known as *language perception* as it is described in the \rightarrow *linguistic model of recessivity*. A genesis of a signified is considered to be triggered by the physical stimulus of a signifier and marks the starting point of a process of \rightarrow *phenotypification* of information that belongs to a signified (the terms “signifier” and “information belonging to a signified” refer to the bilateral Saussurean sign). (See also the opposing term \rightarrow *genesis of a signifier*.)

Genesis of a signifier (triggered by a signified) [in German (*inhaltsgetriggerte Ausdrucks-genese*)] – The process commonly known as *language production* or *natural language generation* as it is described in the \rightarrow *linguistic model of recessivity*. A genesis of a signifier is considered to be triggered by a signified as a \rightarrow *trigger* containing information that belongs to a signified marks the starting point of a process of \rightarrow *phenotypification* of information that belongs to a signifier (the paraphrases “information belonging to a signifier” and “information belonging to a signified” refer to the bilateral Saussurean sign). The signified of the final bilateral sign created is not necessarily identical to the signified that worked as trigger; the process of phenotypification can lead to a modification of the trigger’s information. (See also the opposing term \rightarrow *genesis of a signified*.)

Genotype of language or linguistic genotype [in German *Genotyp von Sprache* or *sprachlicher Genotyp*] – The Set of all (superposing (see \rightarrow *superposition*)) \rightarrow *possibilities of phenotypification* of all \rightarrow *linguistic elements* within a linguistic system (on individual level). The genotype of language is always a superset of the \rightarrow *phenotype of language* and it is related to linguistic Metainformation containing probability distributions of the possibilities of phenotypification (see \rightarrow *probability of phenotypification*) for every linguistic element. We can define the genotype of language as a set

G and the phenotype of language as a set P as well as all recessive possibilities of phenotypification as elements of a set R (see \rightarrow *general definition of recessivity*); then P and R are disjoint and we can conclude:

$$G = P \dot{\cup} R$$

If we take a look at the genotype of language on an individual level, the prevailing system usually provides a single channel to phenotypificate (i.e. a *homo sapiens*, for example, can only execute one phenotypification at a time; this restriction is not necessarily true for all linguistic systems and their carriers; an AI in future might execute many phenotypifications at the same time using multiple channels to phenotypificate and output linguistic information).

According to the \rightarrow *single sign theory* the genotype of language G is defined as a constant set (i.e. the genotype of language of every linguistic system – at least on individual level – contains the same elements). A process of phenotypification leads to the phenotypification of a subset of G , which becomes equal to P .

With respect to collective levels, the term “genotype of language” can only be used in a figurative sense because collective levels are always considered to be abstract, model-like simplifications. They always depend on actually executed phenotypifications and corresponding synchronizations (see the concept of synchronizations introduced by Herrgen/Schmidt 2011; see also the term \rightarrow *imaging*). Since linguistic systems on collective level are always limited and not fully functional systems on their own, there is no actual genotype on collective level as well.

Image – See \rightarrow *imaging*.

Imaging – The process generating an *image* of a linguistic system on collective level (which is generated by a synchronization of two (or more) linguistic systems on individual level (see the concept of synchronizations introduced by Herrgen/Schmidt 2011)). Such a system on collective level is normally considered to be abstract and model-like, but images are the only way we can get hold of them as images are assumed to be always part of linguistic systems on individual level and thus physically saved in the same way the other information within these systems is saved. According to the \rightarrow *linguistic model of recessivity* the existence of images on a physical memory (this could be e.g. structures in a human brain as well as technical hardware) is a prerequisite for the genesis of a speech community because upcoming communicative acts with the synchronizations

they will trigger allow the spreading of the results of previous synchronizations (i.e. the information of already existing images might become part of newly generated images in upcoming synchronizations; thus, they can be “saved” in linguistic systems on individual level, in which they were not saved before). An image rather contains linguistic metainformation (e.g. probability distributions regarding \rightarrow *probabilities of phenotypifications*) than linguistic information itself. It can be understood as a memory unit for linguistic conventions/norms, which are evaluated and established during synchronization processes.

Linguistic element [in German *sprachliches Element*] – Basic unit of a linguistic category in the sense of an element of a linguistic system. According to systems theory (see e.g. Fagen/Hall 1956) a system consists of elements and the relations between those elements as well as the properties/attributes the elements have. Thus, a linguistic element is considered to be a part of a linguistic system and its constitution. Depending on how we define the linguistic system and its environment a linguistic element might be a phoneme in general or a lexeme in general, but it could also be a certain phoneme or lexeme defined by its properties and/or relation to other linguistic elements. A linguistic element as an “element” is defined as being indivisible; it can, however, in some cases be considered to be generated by smaller components (so the amount of information a linguistic element consists of can be different). This means that a linguistic element is rather an abstract part of the introduced model than a real entity in the world.

Because of the bilateral character of the linguistic sign (according to Saussure), we have to always make clear whether a linguistic element we work with is considered to be a whole sign, or only the signifier or the signified of a sign, or even only a certain aspect of a signifier (e.g. a certain phoneme) or a signified (e.g. a certain connotation). When not being phenotypified (see \rightarrow *phenotypification*) a linguistic element is fluctuating and instable – i.e. it is not defined in its concrete form. This means that we have to consider all \rightarrow *possibilities of phenotypification* of this element being present at the same time and corresponding to their \rightarrow *probabilities of phenotypification*. In the \rightarrow *linguistic model of recessivity* we call this phenomenon \rightarrow *superposition*. If we work with a linguistic element in a state of superposition we write it between two ~ (e.g. if we look at German /e/ we might define – at least – /e:/, /ɛ:/, /ɐ:/, /ɛ:/, /ə:/, /ø:/ as parts (i.e. possibilities of phenotypification) of the linguistic element ~/e/~); this notation

makes it clear that we have look at a linguistic element that is not phenotypified and, therefore, actually consists of all of its possibilities of phenotypification.

In some circumstances – e.g. regarding the perception of more than one possible meaning of an ambiguous linguistic sign – (limited) superposition might also appear in the product of a phenotypification of a linguistic element (i.e. not all possibilities of phenotypification superpose anymore, but some do). Because of the fact that linguistic signs are undefined as long as they are not phenotypified, we can describe them, or rather their \rightarrow value, by using a variable.

The assumption that linguistic elements that represent a bilateral sign are undefined as long as they are not phenotypified, is justified by the fact that even information that seems to only belong to a signified (as e.g. a denotation or connotation) depends on the context this information occurs and on non-linguistic circumstances like the situation a communication takes place. Those contexts and circumstances will define its actual form in the process of a phenotypification. The possibility to look at a certain meaning that is considered not to be phenotypified is an advantage of the introduced model providing further opportunities for research and formalizing language. Because of the fact that the co-occurring phonemes of a certain phoneme affect its realization (see e.g. sandhi or umlaut), we cannot assume a signifier to be stable when it is not phenotypified as well.

Linguistic model of recessivity [in German *linguistisches Rezessivitätsmodell*]

– A model to represent, describe, and analyze (natural or artificial, human or non-human) language. The fundamental part of this model is the assumption that the informational basis of language is a \rightarrow genotype of language of which a subset, the \rightarrow phenotype of language, can be “perceived” by a \rightarrow phenotypicator. This leads to a theory of recessive information in language (see \rightarrow general definition of recessivity). In this context, perception and the perceiving individual (the phenotypicator) play an essential role in constructing a linguistic reality. Furthermore, the probabilistic approaches (see \rightarrow probability of phenotypification) and the concept of linguistic \rightarrow superposition are central aspects of the model that also implicates that certain re-interpretations of language production (see \rightarrow genesis of a signifier) and language perception (see \rightarrow genesis of a signified) are necessary.

The linguistic model of recessivity is linguistic (i.e. it is a model of linguistics and developed to be applied on language) as well as it has an information theoretical and systems theoretical foundation. Its genesis can be considered to have been interdisciplinary; nevertheless it is neither a model of genetics or biology nor a model of biolinguistics. The linguistic model of recessivity stands for the establishment of an informational linguistics and systems linguistics.

Phenotype of language or **linguistic phenotype** [in German *Phänotyp von Sprache* or *sprachlicher Phänotyp*] – The set of all linguistic information that is perceivable and actually perceived by a \rightarrow phenotypificator (i.e. all linguistic information that is phenotypificated (see \rightarrow phenotypification), e.g. phonological, morphological, lexical, or syntactical information). We can define the phenotype of language as a set P , all recessive \rightarrow possibilities of phenotypifications as elements of a set R (see \rightarrow general definition of recessivity) as well as the \rightarrow genotype of language as a set G ; so P and R are disjoint, both P and R are subsets of G , and we can conclude:

$$G = P \dot{\cup} R$$

P is defined by a function (f) representing the process of phenotypification. This function can be interpreted as a “select operation” selecting a subset of G depending on the actual state of the linguistic system of the phenotypificator (S) as well as the actual state of the carrier system of the linguistic system (i.e. the phenotypificator as a system or a system “within” the phenotypificator) (C) at a certain point in time (t). So we can conclude:

$$P = f(G, S_t, C_t)$$

A phenotype of language needs to be generated by both a sender and a receiver in a communication; it is essential for both the \rightarrow genesis of a signifier (commonly known as *language production*) and the \rightarrow genesis of a signified (commonly known as *language perception*).

Phenotypification of linguistic elements [in German *Phänotypisierung sprachlicher Elemente*] – It refers to one of two different concepts. (1.) The process that selects (one or more) elements from the \rightarrow genotype of language in order to transfer them to the \rightarrow phenotype of language, i.e. the process that makes linguistic elements perceivable and perceived by a \rightarrow phenotypificator. The phenotypificator is not part of the linguistic system that is involved in the phenotypification, but of the environment of this linguistic system; the phenotypificator is also “carrying” the linguistic

system (i.e. the physical memory the linguistic system is “saved” in belongs to the phenotypificator (for example, the phenotypificator could be a *homo sapiens* and the physical memory than would be the structures of a human brain)). A phenotypification can be formalized as a function (f) that defines a subset (P) of the genotype of language G depending on the current state of the linguistic system on individual level (i.e. the linguistic system belonging to / carried by the phenotypificator) (S) and the current state of the carrier system (i.e. of the phenotypificator) itself at a certain point in time (t):

$$P = f(G, S_t, C_t)$$

Furthermore, a phenotypification may refer (2.) to the result of the process just described above. A phenotypification shall not be confused with a *Spell-Out* as it is described by the minimalist program.

Phenotypificator [in German *Phänotypisierer*] – The individual or medium that executes a \rightarrow phenotypification; therefore, it has to have linguistic information available in a linguistic system available and has to be able to process this information. A phenotypificator is usually considered to be a *homo sapiens*, but this is not a restriction: Also individuals of other species or even an AI (artificial intelligence) might be linguistic phenotypificators. With regard to a communication model like the one of K. Bühler (see Bühler 1999) both a *sender* and a *receiver* have to act as phenotypificators for a phenotypification is essential for the processes of \rightarrow genesis of a *signifier* (“language production”) and \rightarrow genesis of a *signified* (“language perception”).

Possibility of phenotypification of a linguistic element [in German *Phänotypisierungsmöglichkeit eines sprachlichen Elements*] – The possible form a \rightarrow linguistic element may take as result of a \rightarrow phenotypification. The possibilities of phenotypification of a linguistic element occur with different \rightarrow probabilities of phenotypification depending on parameters like the situation, the context, the individual constitution of the linguistic system a \rightarrow phenotypificator carries etc. As long as a linguistic element is not phenotypified all possibilities of phenotypification of this element are superposing (see \rightarrow superposition) relatively to their probabilities of phenotypification. Possibilities of phenotypification might have been phenotypified in the past or will be phenotypified in the future – but this has not necessarily to be the case (they might be recessive (see \rightarrow general definition of recessivity) for a long time or – at least theoretically – forever).

Depending on the definition of the linguistic element in question it is possible to define a possibility of phenotypification to be as compositionally or non-compositionally generated as the linguistic element itself (so the amount of information a possibility of phenotypification consists of can be different).

Probability of phenotypification (of a possibility of phenotypification of a linguistic element) [in German *Phänotypisierungswahrscheinlichkeit (einer Phänotypisierungsmöglichkeit eines sprachlichen Elements)*] – The probability of a certain \rightarrow possibility of phenotypification to be phenotypified in the case of a \rightarrow phenotypification of the \rightarrow linguistic element the possibility of phenotypification belongs to. Differences regarding those probabilities are caused by parameters such as the situation or the context (e.g. phenotypifications of other linguistic elements in connection to the phenotypification of the element in question) a phenotypification takes place as well as past phenotypifications that might have left an image (see \rightarrow imaging) in the phenotypifiers linguistic system.

Single Sign Theory – Abbreviated as SST. The theory that argues that the \rightarrow genotype of language is defined as a constant set being the core of every linguistic system. The genotype of language then is identical in every linguistic system and the \rightarrow phenotype of language is a subset of the genotype that is generated during a \rightarrow phenotypification. The actual form of the phenotype depends on the state of the linguistic system in question and the state of the carrying system (of the \rightarrow phenotypifier) at the time of phenotypification.

Superposition – A term borrowed from physics to describe the overlapping of different states. Especially a non-phenotypified (i.e. recessive) \rightarrow linguistic element is considered to be undefined and instable: All \rightarrow possibilities of phenotypification of this element are overlapping corresponding to their \rightarrow probabilities of phenotypification – they are superposing. In certain circumstances such a superposition might also occur in the case of a phenotypification to some degree (i.e. a number of possibilities of phenotypification that is greater than 1 and smaller than the total number of possibilities of phenotypification get phenotypified in parallel).

Trigger of a phenotypification [in German *Trigger einer Phänotypisierung*] –

The trigger of a process of \rightarrow phenotypification. By processing the information of the trigger by the \rightarrow phenotypicator a phenotypification gets started. Regarding this, we have to distinguish between \rightarrow genesis of a signifier (triggered by a signified / information of a signified) and \rightarrow genesis of a signified (triggered by a signifier / information of a signifier): In the case of a genesis of a signifier the trigger contains information related to a signified for which corresponding information of a signifier needs to be generated during the process of a phenotypification; in the case of a genesis of a signified the trigger contains information related to a signifier for which corresponding information of a signified needs to be generated. Those “completions” of the Saussurean sign take place during the phenotypification process depending on the state of the linguistic system the phenotypicator carries and the state of the carrying system itself. (Although there is a certain “goal” in both cases we have just described, this does not mean that a phenotypicator could not also add information of a signifier during a genesis of a signifier or information of a signified during a genesis of a signified – but such “completions” are only by-products; a trigger does not necessarily contain a “full package” of information of a signifier or a signified.)

Value of a linguistic element [in German *Wert eines sprachlichen Elements*] –

A term to refer to the form of a \rightarrow linguistic element. The value can be declared as a certain \rightarrow possibility of phenotypification, or (e.g. regarding \rightarrow superposition) as a set of several possibilities of phenotypification of the linguistic element, or as a variable (see \rightarrow variable as a value of a linguistic element).

Variable as a value of a linguistic element [in German *Variable als Wert eines sprachlichen Elements*] –

An abstract placeholder that refers to the set of \rightarrow possibilities of phenotypification (of a certain \rightarrow linguistic element). Every possibility of phenotypification in this set could be assigned to the variable as an actual value. The set contains all possibilities of phenotypification that might be phenotypified as value of the linguistic element (e.g. in the context of a certain \rightarrow phenotypification); every element of this set is a potential actual value of the linguistic element in question – and they are all represented by the variable.